

2022

PROGRAMS  
FOR AGES 7-17



ALL  
AGES  
Summer  
day camp

Scouting  America  
Alamo Area Council



Dear Leaders and Parents,

Welcome to the inaugural season of our All-Ages Day Camp at McGimsey Scout Park! We are thrilled to offer this brand-new camp experience, designed to inspire and engage youth ages 7-17 through a dynamic blend of adventure, creativity, and hands-on learning.

This camp is truly one of a kind, offering programs that cater to every age and interest. From exciting activities like archery, robotics, and coding to creative pursuits like game design, animation, and 3D printing, there's something for everyone to explore and enjoy. Whether it's conquering new challenges, learning valuable skills, or simply having fun, this camp is about discovering passions and building confidence in a safe, supportive environment.

Each day, your campers will dive into their chosen activities, guided by our skilled and enthusiastic staff. Our mission is to create a space where Scouts can learn, grow, and make lasting memories while returning home each night to share their adventures with you.

Safety and inclusivity are the foundation of everything we do. You can trust that your campers are in good hands with our trained staff and volunteers, who are committed to ensuring a positive experience for every participant. If you have any questions or need assistance during the week, please don't hesitate to reach out to me or any member of our camp team.

Thank you for being part of this exciting new program. Together, we're creating a day camp experience that will inspire Scouts of all ages and set the stage for future adventures. Let's make this first season unforgettable!

Yours in Scouting,

*Linda Diequez*

Camp Director, All-Ages Day Camp

### About the class

Class size varies from 4-10 participants, and they are grouped with their peers to enhance the learning experience for all. For example, teens will not be in classes with elementary-aged children, but campers their own age.

### The Emersive Experience

These classes will delve into an curriculum designed to keep kids engaged, and building on the concepts of the previous day. Most classes will be working toward a final project to be completed at the end of the week. Campers also have opportunities for outdoor experiences such as swimming, sports, and range & target activities each day.

### Facilities

Classes are held in shaded areas and temperature controlled rooms at McGimsey Scout Park, and the Alamo Area Service Center.

### Lunch

Lunch is provided daily from one of our local kid-friendly restaurants. Families will choose their meals based on the offerings each day.

For campers ages  
7-11 years old  
see Pages 3-4

For campers ages  
12-17 years old  
see Pages 5-7

**Register here:**



**All Ages Day Camps are open to the public**  
**...You do NOT have to be a registered scout to participate!**

# At A Glance & Class Selection Sheet

**For Campers Ages 7-11**  
**See Pages 3-4**

## **Week 1**

**June 30 - July 4, 2025**

- ☐ Dungeons & Dragons
- ☐ 3D Printing
- ☐ Robotics
- ☐ Coding & Game Design

## **Week 2**

**July 7 - 11, 2025**

- ☐ Handicrafts
- ☐ Card Games

## **Week 3**

**July 14 - 18, 2025**

- ☐ Dungeons & Dragons
- ☐ 3D Printing
- ☐ Robotics
- ☐ Coding & Programming
- ☐ Game Design

## **Week 4**

**July 21 - 25, 2025**

- ☐ Handicrafts
- ☐ Card Games
- ☐ Animation
- ☐ Graphic Arts

## **Week 5**

**July 28 - Aug 1, 2025**

- ☐ Dungeons & Dragons
- ☐ 3D Printing
- ☐ Robotics
- ☐ Game Design

**For Campers Ages 12-17**  
**See Pages 5-7**

## **Week 1**

**June 30 - July 4, 2025**

- ☐ Handicrafts
- ☐ Card Games
- ☐ Range & Target Activities

## **Week 2**

**July 7 - 11, 2025**

- ☐ Paul Bunyon & Pioneering
- ☐ 3D Printing
- ☐ Robotics
- ☐ Coding & Programming
- ☐ Game Design

## **Week 3**

**July 14 - 18, 2025**

- ☐ Handicrafts
- ☐ Card Games
- ☐ Paul Bunyon & Pioneering
- ☐ Lifeguard Certification  
(Minimum age: 15 yrs)

## **Week 4**

**July 21 - 25, 2025**

- ☐ Dungeons & Dragons
- ☐ 3D Printing
- ☐ Robotics
- ☐ Game Design

## **Week 5**

**July 28 - Aug 1, 2025**

- ☐ Handicrafts
- ☐ Card Games
- ☐ Paul Bunyon & Pioneering
- ☐ Animation
- ☐ Graphic Design



# Classes for 7-11 YO



## Coding and Programming

**Available: Week 1, Week 3**

Dive Into the World of Coding Every day, you'll learn how to speak the language of computers. Start with Scratch, where coding is as easy as dragging colorful blocks. Then, get ready to unlock the secrets of real coding languages —you'll feel like a genius with every new skill you learn!

## Robotics Camp

**Available: Week 1, Week 3, Week 5**

*Build, Battle, and Become a Robotics Hero at Camp!*

Get ready to bring your robot dreams to life at camp, where YOU are the inventor! At this camp, you'll build awesome robots, learn to program them to move, spin, and compete, and show off your skills in an epic robot battle on the final day.

## Make New Friends

You'll team up with other young inventors who love robots as much as you do. Work together, share ideas, and cheer each other on as you create amazing machines and memories!

## Game Design

**Available: Week 1, Week 3, Week 5**

Be the Game Designer At camp, you'll get to do what the pros do: create fun challenges, build awesome levels, and even invent your own rules for a game. You'll learn how to design games that are fun to play and look super cool!

Learn and Test in Minecraft. Minecraft isn't just for playing—it's the perfect place to practice game design! You'll use creative mode to build obstacle courses, treasure hunts, and puzzles.

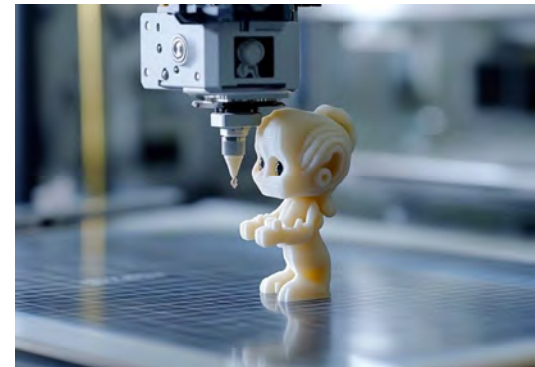
## Discover the Magic of 3D Printing!

**Available: Week 1, Week 3, Week 5**

Welcome to Camp, where your creativity comes to life in 3D! If you've ever dreamed of designing and creating your own toys, models, or gadgets, this is your chance to make it happen. Join us for an unforgettable adventure in the world of 3D printing, where you'll get hands-on experience with 3D printers!

## Learn the Science Behind the Magic

We'll explore the science of 3D printing, including how materials are used, how designs come to life, and how this amazing technology is changing the world—from making movie props to building houses!



## Animation Camp

**Available: Week 4**

*Animation Camp: Bring Your Drawings to Life!*

Ever wanted to make your own cartoon or create cool animations like the ones you see on TV? At Animation Camp, you'll learn how to turn your drawings into moving characters and stories! From making your first flipbook to using real animation software, you'll get to explore all the fun ways to make things move and come to life.

Start with the Basics You'll begin by creating your very own flipbook! Learn how to draw little pictures that come to life when you flip the pages fast enough. It's like magic, and you'll be amazed at how a few simple drawings can tell a story! Use Cool Animation Software Once you've got the hang of flipbooks, you'll dive into real animation software. You'll learn how to create moving characters, make them jump, dance, and even talk! It's just like making your own mini movie, and you'll see your ideas come to life on screen.



## Graphic Arts Camp

**Available: Week 4**

*Graphic Arts Camp: Create Your Own Amazing Designs!*

Do you love drawing, coloring, and making things look awesome? At Graphic Arts Camp, you'll get to learn all about how to make cool designs, just like the ones you see in comics, on t-shirts, or even in your favorite video games! You'll explore the world of graphic arts and become a real artist using fun tools and techniques.

### Field Trip to a Local Vendor

Get an inside look at how graphic designs are turned into real products! You'll visit a local vendor to see the printing process in action. This field trip will show you how your designs can go from a computer screen to things like shirts, posters, and more.

## Handicrafts

**Available: Week 2, Week 4**

Do you love being outside and using your imagination? At Handicrafts Camp, you'll get to enjoy the beautiful outdoors while learning how to make amazing art! From weaving colorful baskets to painting beautiful pictures and even making your own pottery, you'll have the chance to try all kinds of cool arts and crafts!

## Dungeons & Dragons

**Available: Week 1, Week 3, Week 5**

*Welcome, Brave Adventurer!*

Imagine stepping into a world where you are the hero of an epic story. At Dungeons & Dragons Adventure Camp, every day is a new chapter in an incredible quest filled with magic, treasures, and exciting challenges!

### Your Quest Awaits

The moment you arrive, you'll meet your adventuring party—new friends who will become your trusty teammates. Together, you'll create your own characters: wizards who cast powerful spells, sneaky rogues, courageous knights, or even daring dragon-riders! Then, your Dungeon Master will guide you through mysterious forests, ancient castles, and dark caves where treasure—and danger—await.



## Card Games

**Available: Week 2, Week 4**

*Escape the Texas Heat and Play Your Favorite Games!*

Looking for a fun way to beat the Texas heat? Card Games Camp is the perfect way to spend your day inside an air-conditioned room, playing awesome card games with your friends! You'll get to dive into games like Yu-Gi-Oh!, Magic the Gathering, Pokemon, and so many more! Whether you're a beginner or a pro, you'll learn new tricks and strategies while having tons of fun.

**Play with Friends** This camp is all about fun, making new friends, and battling it out with your teammates! Whether you want to challenge someone to a head-to-head match or team up for a group game, you'll always have someone to play with.

### Cool Down in the Air Conditioning

Escape the hot Texas sun and stay cool in our air-conditioned room. You'll be able to focus on your game, hang out with friends, and enjoy a day full of card-playing fun, all while staying nice and cool inside.





# Classes for 12-17 YO

## 3D printing

*Master the Art of 3D Printing at Future Creators Camp*

### Design Like a Pro

Take your ideas from imagination to reality as you learn 3D modeling with powerful design software. Whether you're crafting custom game pieces, unique phone accessories, or intricate art projects, you'll gain the skills to turn your vision into printable designs.

### Hands-On, High-Tech Fun

Get plenty of hands-on time with the printers as you learn:

- How to prep and slice your designs for printing.
- The differences between printing materials and when to use each.
- Finishing techniques like sanding, painting, and assembly to make your projects look amazing.

### Explore the Possibilities of 3D Printing

Discover how 3D printing is used in real-world industries like engineering, art, medicine, and even fashion. Through engaging activities, you'll learn how this technology is shaping the future—and how you can be part of it!

## Animation Camp

*Create, Design, and Animate Your Own World!*



Have you ever dreamed of creating your own animated characters or telling a story through animation? At Animation Camp, you'll learn how to bring your ideas to life, starting with classic animation techniques and moving to professional animation software. Whether you want to design characters, create cool effects, or make your own animated short film, this camp will teach you everything you need to know to get started in the world of animation and you will work on the Animation Merit Badge.

## Card Games

*Card Games Camp: Escape the Heat and Master Your Favorite Games!*

Beat the Texas heat and dive into a world of card games at Card Games Camp! Spend your days in an air-conditioned room playing everything from classic games like Hearts and Spades to trading card battles with Yu-Gi-Oh!, Magic the Gathering, Pokemon, and more! Whether you're an experienced card player or just starting out, you'll have a blast while mastering new games and hanging out with friends.

Cool and Comfortable Environment No need to worry about the scorching Texas sun—our air-conditioned room keeps you cool while you play. You'll stay comfortable and focused, and you'll have plenty of time to relax, socialize, and enjoy the games without the heat getting in the way.

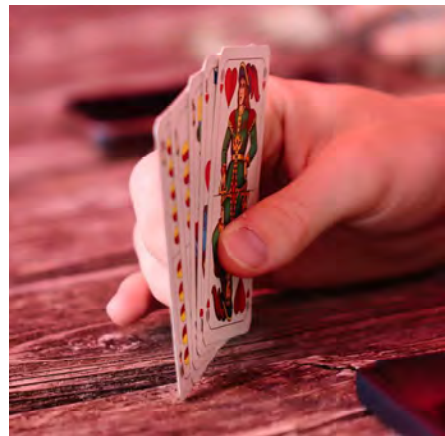
## Coding & Programming

*Learn Five Powerful Coding Languages.*

Start your journey with Scratch, the perfect introduction to programming logic. Then dive into real-world coding languages. You'll learn the basics of each language, how they're used in the tech industry, and which one fits your style.

Level Up Your Skills Each Day Every day, you'll learn something new:

- Scratch: Get a strong foundation in coding logic through drag-and-drop blocks.
- Python: Discover one of the easiest and most versatile languages for beginners.
- C: Learn the building blocks of modern programming.
- C++: Take your coding to the next level with advanced concepts.
- Java: Master the language used to create apps and video games.



## Dungeons & Dragons

### *Craft Your Destiny*

Begin your adventure by creating a character that's uniquely yours—a daring rogue, a powerful wizard, a fearless paladin, or anything you can dream up. Work with your party to plan strategies, overcome obstacles, and solve puzzles as you navigate an epic campaign led by expert Dungeon Masters.

### Meet Fellow Adventurers

At this camp, you'll meet other teens who share your love of fantasy, gaming, and storytelling. Together, you'll create unforgettable memories, forge alliances, and maybe even spark rivalries (all in good fun, of course).

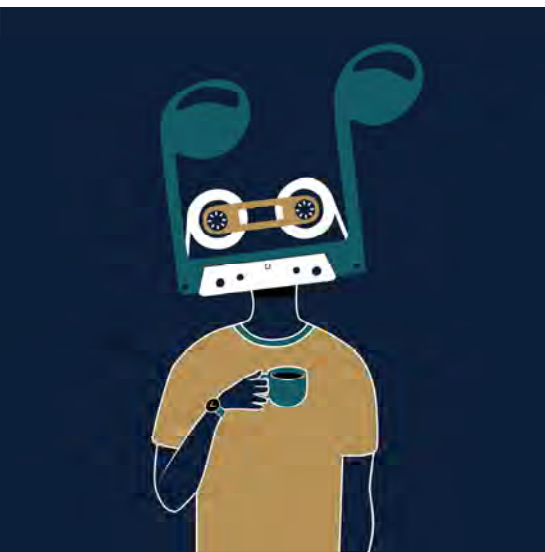
## Game Design

### *Minecraft as Your Design Tool.*

Minecraft isn't just for survival mode—it's the perfect tool to test and create your own game ideas. Use the game's creative mode to build everything from obstacle courses to scavenger hunts, and then playtest your designs with others. You'll see firsthand what makes a game challenging and fun, and learn how to tweak your designs based on feedback.



Complete the Game Design Merit Badge Throughout the week, you'll complete the requirements for the Game Design Merit Badge, where you'll gain hands-on experience in game design. Learn the process from concept to final product, and discover how game designers balance creativity with technical skills. By the end of camp, you'll be able to say you've earned a merit badge in game design!



## Graphic Arts Camp

### *Create Your Own Designs for Real Products.*

Design your very own t-shirts, posters, and stickers! You'll learn how to create artwork that's perfect for printing on real-world products. Whether you want to make a cool logo or an eye-catching design, you'll have the skills to make it happen.

**Field Trip to a Local Vendor** Get an inside look at how graphic designs are turned into real products! You'll visit a local vendor to see the printing process in action. This field trip will show you how your designs can go from a computer screen to things like shirts, posters, and more.



Complete the Graphic Arts Merit Badge Throughout the week, you'll complete all the requirements for the Graphic Arts Merit Badge. From learning design principles to creating your own products, you'll gain the skills needed to earn this badge and showcase your creativity.



## Handicrafts

If you love being outside and getting creative, Handicrafts Camp is the perfect place for you! Spend your days in the beautiful outdoors learning new art skills like basket weaving, pottery, painting, leatherworking, and sculpture. Plus, you'll earn credit toward multiple merit badges, including Basketry, Art, Leatherwork, Pottery, and Sculpture as you work on your projects!







## Lifeguard Camp

*Become a Certified Lifeguard and Gain Valuable Skills!*

Are you ready to step up, gain confidence, and become a certified lifeguard? At Lifeguard Camp, you'll work towards earning your American Red Cross Lifeguard Certification while developing the skills you need to keep people safe in and around the water. This camp is designed for 15-17-year-olds who are ready to take on responsibility, learn lifesaving techniques, and earn a certification that will set you apart.

*Minimum Age: 15*



## Pioneering and the Paul Bunyan Award

*Build, Create, and Earn New Skills!*

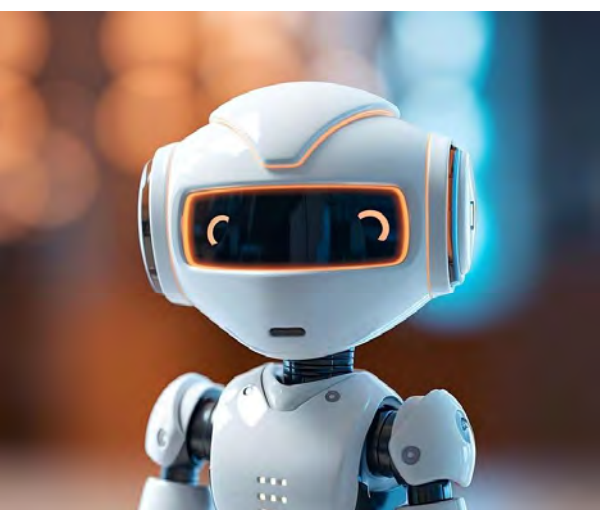
Ready to challenge yourself, learn new skills, and earn some awesome merit badges? Join us at Pioneering and Paul Bunyan Award Camp, where you'll dive into the exciting world of pioneering, building your own rope bridges, towers, and other cool structures using just rope and wood. You'll also have the chance to earn the Pioneering Merit Badge and the Paul Bunyan Award for mastering some seriously impressive outdoor skills.



## Range and Target Activities

*Aim, Shoot, & Earn Your Badges!*

Ready to test your aim and improve your shooting skills? Join us at Range and Target Activities Camp, where you'll focus on earning both the Archery Merit Badge and the Rifle Merit Badge—using Airsoft rifles for a safe and fun experience. Whether you're a beginner or have some experience, you'll get hands-on practice, expert instruction, and the chance to sharpen your shooting skills.



## Robotics Camp

*Robotics Camp: Build. Code. Earn. Compete.*

Step into the exciting world of robotics at Camp, where technology meets creativity and competition! Whether you're a beginner or a seasoned builder, this camp will teach you how to design, build, and program your very own robot using state-of-the-art VEX Robotics kits. Along the way, you'll complete the Robotics Merit Badge, showcasing your knowledge and skills. End the week with an epic robot battle to see whose creation reigns supreme!

Complete the Robotics Merit Badge During the week, you'll dive deep into the world of robotics as you complete the requirements for the Robotics Merit Badge. Learn about the history and future of robotics, explore real-world applications, and gain hands-on experience building and programming robots. By the end of camp, you'll have a new badge to add to your collection!

## Adults at Camp

Parents are welcome to experience camp with their Cub Scout when registered in advance. Parents/guardians must register as we are required by the state of Texas to complete background checks ahead of the event. In addition, current Youth Protection Training certificates and BSA Annual Health & Medical Record Parts A, B1, and B2 are required.



## Part A: Informed Consent, Release Agreement, and Authorization

Full name: \_\_\_\_\_

Date of birth: \_\_\_\_\_

High-adventure base participants:

Expedition/crew No.: \_\_\_\_\_

or staff position: \_\_\_\_\_

### Informed Consent, Release Agreement, and Authorization

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

**With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.**

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.

*Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915[a])* My signature below on this form indicates my permission.

I give permission for my child to use a BB device. (Note: Not all events will include BB devices.)

☐ Checking this box indicates you DO NOT want your child to use a BB device.



**NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.**

List participant restrictions, if any:

☐ None

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Reserve, **I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met.** The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: \_\_\_\_\_ Date: \_\_\_\_\_

Parent/guardian signature for youth: \_\_\_\_\_ Date: \_\_\_\_\_

(If participant is under the age of 18)

### Complete this section for youth participants only:

#### Adults Authorized to Take Youth to and From Events:

You must designate at least one adult. Please include a phone number.

Name: \_\_\_\_\_

Name: \_\_\_\_\_

Phone: \_\_\_\_\_

Phone: \_\_\_\_\_

#### Adults NOT Authorized to Take Youth to and From Events:

Name: \_\_\_\_\_

Name: \_\_\_\_\_

Phone: \_\_\_\_\_

Phone: \_\_\_\_\_



**Prepared. For Life.®**

## Part B1: General Information/Health History

Full name: \_\_\_\_\_

Date of birth: \_\_\_\_\_

### High-adventure base participants:

Expedition/crew No.: \_\_\_\_\_

or staff position: \_\_\_\_\_

Age: \_\_\_\_\_ Gender: \_\_\_\_\_ Height (inches): \_\_\_\_\_ Weight (lbs.): \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ ZIP code: \_\_\_\_\_ Phone: \_\_\_\_\_

Unit leader: \_\_\_\_\_ Unit leader's mobile #: \_\_\_\_\_

Council Name/No.: \_\_\_\_\_ Unit No.: \_\_\_\_\_

Health/Accident Insurance Company: \_\_\_\_\_ Policy No.: \_\_\_\_\_



Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.

### In case of emergency, notify the person below:

Name: \_\_\_\_\_ Relationship: \_\_\_\_\_

Address: \_\_\_\_\_ Home phone: \_\_\_\_\_ Other phone: \_\_\_\_\_

Alternate contact name: \_\_\_\_\_ Alternate's phone: \_\_\_\_\_

## Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
<input type="checkbox"/>	<input type="checkbox"/>	Diabetes	Last HbA1c percentage and date: _____ Insulin pump: Yes <input type="checkbox"/> No <input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	Hypertension (high blood pressure)	
<input type="checkbox"/>	<input type="checkbox"/>	Adult or congenital heart disease/heart attack/chest pain (anginal)/heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
<input type="checkbox"/>	<input type="checkbox"/>	Family history of heart disease or any sudden heart-related death of a family member before age 50.	
<input type="checkbox"/>	<input type="checkbox"/>	Stroke/TIA	
<input type="checkbox"/>	<input type="checkbox"/>	Asthma/reactive airway disease	Last attack date: _____
<input type="checkbox"/>	<input type="checkbox"/>	Lung/respiratory disease	
<input type="checkbox"/>	<input type="checkbox"/>	COPD	
<input type="checkbox"/>	<input type="checkbox"/>	Ear/eyes/nose/sinus problems	
<input type="checkbox"/>	<input type="checkbox"/>	Muscular/skeletal condition/muscle or bone issues	
<input type="checkbox"/>	<input type="checkbox"/>	Head injury/concussion/TBI	
<input type="checkbox"/>	<input type="checkbox"/>	Altitude sickness	
<input type="checkbox"/>	<input type="checkbox"/>	Psychiatric/psychological or emotional difficulties	
<input type="checkbox"/>	<input type="checkbox"/>	Neurological/behavioral disorders	
<input type="checkbox"/>	<input type="checkbox"/>	Blood disorders/sickle cell disease	
<input type="checkbox"/>	<input type="checkbox"/>	Fainting spells and dizziness	
<input type="checkbox"/>	<input type="checkbox"/>	Kidney disease	
<input type="checkbox"/>	<input type="checkbox"/>	Seizures or epilepsy	Last seizure date: _____
<input type="checkbox"/>	<input type="checkbox"/>	Abdominal/stomach/digestive problems	
<input type="checkbox"/>	<input type="checkbox"/>	Thyroid disease	
<input type="checkbox"/>	<input type="checkbox"/>	Skin issues	
<input type="checkbox"/>	<input type="checkbox"/>	Obstructive sleep apnea/sleep disorders	CPAP: Yes <input type="checkbox"/> No <input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	List all surgeries and hospitalizations	Last surgery date: _____
<input type="checkbox"/>	<input type="checkbox"/>	List any other medical conditions not covered above	





## Part B2: General Information/Health History

Full name: \_\_\_\_\_

Date of birth: \_\_\_\_\_

High-adventure base participants:

Expedition/crew No.: \_\_\_\_\_

or staff position: \_\_\_\_\_

### Allergies/Medications

DO YOU USE AN EPINEPHRINE  
AUTOINJECTOR? Exp. date (if yes) \_\_\_\_\_ ☐ YES ☐ NO

DO YOU USE AN ASTHMA RESCUE  
INHALER? Exp. date (if yes) \_\_\_\_\_ ☐ YES ☐ NO

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain	Yes	No	Allergies or Reactions	Explain
<input type="checkbox"/>	<input type="checkbox"/>	Medication		<input type="checkbox"/>	<input type="checkbox"/>	Plants	
<input type="checkbox"/>	<input type="checkbox"/>	Food		<input type="checkbox"/>	<input type="checkbox"/>	Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

☐ Check here if no medications are routinely taken. ☐ If additional space is needed, please list on a separate sheet and attach.

Medication	Dose	Frequency	Reason

☐ YES ☐ NO Non-prescription medication administration is authorized with these exceptions: \_\_\_\_\_

Administration of the above medications is approved for youth by:

\_\_\_\_\_/\_\_\_\_\_  
Parent/guardian signature MD/DO, NP, or PA signature (if your state requires signature)



Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

### Immunization

The following immunizations are recommended. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Yes	No	Had Disease	Immunization	Date(s)
<input type="checkbox"/>	<input type="checkbox"/>		Tetanus	
<input type="checkbox"/>	<input type="checkbox"/>		Pertussis	
<input type="checkbox"/>	<input type="checkbox"/>		Diphtheria	
<input type="checkbox"/>	<input type="checkbox"/>		Measles/mumps/rubella	
<input type="checkbox"/>	<input type="checkbox"/>		Polio	
<input type="checkbox"/>	<input type="checkbox"/>		Chicken Pox	
<input type="checkbox"/>	<input type="checkbox"/>		Hepatitis A	
<input type="checkbox"/>	<input type="checkbox"/>		Hepatitis B	
<input type="checkbox"/>	<input type="checkbox"/>		Meningitis	
<input type="checkbox"/>	<input type="checkbox"/>		Influenza	
<input type="checkbox"/>	<input type="checkbox"/>		Other (i.e., Hib)	
<input type="checkbox"/>	<input type="checkbox"/>		Exemption to immunizations (form required)	

Please list any additional information about your medical history:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

#### DO NOT WRITE IN THIS BOX.

Review for camp or special activity.

Reviewed by: \_\_\_\_\_

Date: \_\_\_\_\_

Further approval required: ☐ Yes ☐ No

Reason: \_\_\_\_\_

Approved by: \_\_\_\_\_

Date: \_\_\_\_\_

